

## In the Network Communication an Improved Algorithm of Image Watermarking based on DWT

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### Abstract

*This paper discussed an improvement algorithm of image digital watermarking based on the discrete wavelet transform (DWT) and singular value decomposition (SVD). In this algorithm, a good characteristic of multiresolution and time-frequency local analysis of discrete wavelet transform combining with image intrinsic algebraic properties of SVD. After decomposing the original host image into four bands, we apply the SVD to watermark image and modify DWT coefficients of the host image with the singular values of the watermark image. Experimental results show that this new image watermarking algorithm has a good imperceptibility of embedded watermark image, security and robust against common attacks such as filtering, geometric, attack, JPEG compression and rotation, etc.*

**Keywords:** watermark, wavelet transform, singular value decomposition

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### 1. Introduction

With the rapid development of computer network and communication technology, the copyright protection of digital media has become a task which must be solved urgently. In order to solve this problem, people put forward the concept of digital watermarking technology, what its essence is in the multimedia data using the method of signal processing embedded the marked information (watermark) to confirm the data ownership and ensure the data integrity. [1, 2] According to its different loading methods, it can be divided into two types [3] for image watermarking: spatial domain methods and transform domain methods, from comprehensive performance analysis, the transform domain method is more superior. Singular Value Decomposition (Singular Value Decomposition) technique for mathematical features extracted from image provides a relatively simple method. The image singular value decomposition of the matrix has a good stability, its main attributes can be applied to the image watermarking. Even if the carrier image was slightly disturbed, singular value will not change [4]. Based on the stability characteristics of the image singular value decomposition matrix, when the watermarking information is embedded into the matrix, it will not change greatly in the detected image.

In view of this, this paper will combine this two point, proposes a new improvement scheme of image digital watermarking algorithm based on wavelet transform. Experimental results show that this new image watermarking algorithm has a good imperceptibility of embedded watermark image and robust against common attacks.

### 2. Description of the Improved Digital Watermarking Algorithm

Using matrix  $A = \{a_{ij}\}$   $M \times N$  to show the grayscale with size  $M \times N$ , According to the theory of linear algebra, A singular value decomposition is as following [5]:

$$A = U * S * V^T. \quad (1)$$

Here, U and V is  $M \times M, N \times N$  orthogonal unitary matrix respectively;  $S = \text{diag}(\sigma_1, \sigma_2, \dots, \sigma_r)$  is a  $M \times N$  nonnegative diagonal matrix,  $\sigma_i (i=1, 2, \dots, r)$  is the singular values of matrix A,  $r = \text{min}(m, n)$ ,  $S = \text{diag}(\sigma_1, \sigma_2, \dots, \sigma_r)$  satisfied:  $\sigma_1 \geq \sigma_2 \geq \dots \geq \sigma_r$ .

The singular value decomposition used in digital image processing has many advantages. First of all, the image singular value of image represent the intrinsic algebraic properties, Its stability is very good, even if the conventional image processing, its singular value will not have a greater change, and help to achieve the watermark invisibility and robustness. Secondly, the size of the matrix with the singular value decomposition transform is uncertain, it can be a square or rectangle.

This section discusses a new digital watermark embedding scheme. The scheme adopts the discrete wavelet transform and singular value decomposition technique. Assuming that  $A$  is the host image,  $W$  is the watermark information, and both are the gray image, its size were:  $M \times N$ ,  $M/2 \times N/2$ .

### 2.1. Design of Digital Watermark Embedding Algorithm

The watermarking embedded algorithm is as follows:

(1) A layer of wavelet decomposition of the host image  $A$ ,  $A_w^l$  stand for a layer of host image of each subband after wavelet decomposition, here  $w \in \{LL, HL, LH, HH\}$ . LL means low frequency sub-band, HL means Low level through vertical high pass sub-band, LH means high level through vertical low pass sub-band, HH means the high frequency sub-band. LL focus on the most energy of image, HL, LH, HH respectively represent the carrier image edge details, vertical horizontal edge details and diagonal edge details.

(2) According to the formula (1) based on singular value decomposition (SVD) of watermark image:

$$W = U_w * S_w * V_w^T \quad (2)$$

(3) Extracting the diagonal elements of  $S_w$  singular matrix, i.e.:

$$L = \text{diag}(S_w) \quad (3)$$

(4) The restructuring of the  $L$  with the formation of matrix  $SL$ ;

(5) Bit plane to obtain  $SL$ ;

(6) Bit plane into the above  $SL$  according to the specified dimensions constitute the binary matrix  $BL$ ;

(7) Combined with the binary matrix  $BL$ , the wavelet transform coefficients  $HL$  comply with the following algorithm to modify the host image:

if  $BL(1)=1$

then use of  $HL$  coefficient is the largest of the first four coefficients to replace the first coefficient of  $HL$

else use of  $HL$  coefficient is the minimum of the first four coefficients to replace the first coefficient of  $HL$

(8) Repeat the above seventh steps till all elements are scanning to the  $BL$ ;

(9) On the watermarked image with discrete wavelet transform, finally get the watermarked host image.

### 2.2. Design of Digital Watermark Extraction Algorithm

So-called watermark extraction means that from host image containing the watermark information is embedded in watermark. The watermark extraction process is as follows. Do to contain the watermark information of the host image level discrete wavelet transform, expressed in  $W_w$  level after wavelet decomposition watermark information of the host image in each subband, which  $w \in \{LL, HL, LH, HH\}$ .

Here, now use the following algorithm to obtain two values of the watermark information:

(1) For all  $HL$  four tuples according to the following algorithm to modify its value and get the two value watermark image: If the first element of the  $HL$  is the largest of 4 elements, so use 1 to replace the first element value; otherwise, use 0 instead of.

(2) The two value image conversion in the plane;

(3) Get the bit plane vector;

(4) The vector of element as the diagonal elements of matrix singular value;

(5) Singular value decomposition of inverse, then can obtain the watermark image.

### 3. The Analysis of Experimental Results

In this experiment, such as sample 1, the host image and the watermark image is seperatedly shown its size of 8 bits gray image with 512\*512 and 8 bit grayscale with 256\*256. Select the Haar orthogonal wavelet to proceed a layer wavelet decomposition and reconstruction for the original host image Use the Peak signal to noise ratio (PSNR) as the objective evaluation of the watermark image standard, use the correlation coefficient (NC) as the extracted watermark and the original watermark similarity evaluation criteria. The following

$$NC(W, \bar{W}) = \frac{\sum_{i=1}^r W(i)\bar{W}(i)}{\sqrt{\sum_{i=1}^r W^2(i) \sum_{i=1}^r \bar{W}^2(i)}}$$

calculation formula of correlation coefficient:

$W$  is the original watermark image singular value,  $\bar{W}$  is to extracted the watermark value, and  $r = \min(m, n)$ , where  $m, n$  refers to the  $W$ 's long and wide.

The watermark image is embedded into the host image in the HL subband, when the embedding factor is 0.004, the watermarked image (Figure 2(a) is shown) between the original host image and PSNR value is 38.25, almost no visual difference. Under the not subjected to any attack, the watermark image from each subband extraction constructed as shown Figure 2(b), correlation coefficient NC and the original watermark image was 1.



Figure 1. (a) The host image and (b) The original watermark image



Figure 2. (a) The watermarked image and (b) The extraction watermark image

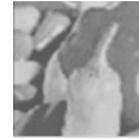
In order to study the robustness of the algorithm, Host containing the watermark image has specially carried on the mean filter and gaussian filter and circular area average filtering and attacks such as JPEG compression (50:1). Respectively from three different attacked the watermark image extracted watermark image accordingly, Compare them with the original watermarking images. Drawings as shown in Figure 3, Figure 4, Figure 5. Found from the figure. Although extracted watermark image has had the serious degradation, but is still discernible.



(a) The attacked watermarked image (b) The extraction watermark image  
Figure 3. Mean Filtering Attack (4\*4windows)



(a) The attacked watermarked image



(b) The extraction watermark image

Figure 4. Gauss Filtering Attack (8\*8windows)



(a) The attacked watermarked image

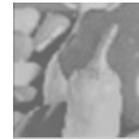


(b) The extraction watermark image

Figure 5. Circular Area Mean Filtering Attack (Radius of 9)



(a) The attacked watermarked image



(b) The extraction watermark image

Figure 6. JPEG Compression (50:1)

From the different attacked watermark image extracted watermark in the image of each subband coefficient values as shown in Table1.

Table 1. The Extracted Watermark Image of each Subband Relationship Value

Attack types		each subband relationship value NC			
		LL	HL	LH	HH
Mean filter	4*4windows	0.6389	0.3876	0.3486	0.3727
	8*8 windows	0.2688	0.3358	0.3345	0.3556
Gauss filter	5*5 windows	0.8505	0.9865	0.7625	0.7868
	8*8 windows	0.8252	0.4860	0.3526	0.3796
Circular area mean filter	Radius of 7	0.2294	0.2889	0.3113	0.3832
	Radius of 9	0.2476	0.3865	0.2917	0.3455
JPEG Compression	Quality 30%	0.4928	0.3908	0.3132	0.3335
	Quality 50%	0.4143	0.5053	0.3721	0.3812
Rotation	Rotating 10 degrees	0.3249	0.3725	0.3722	0.4039
	Rotating 30 degrees	0.2995	0.3836	0.3869	0.3843

#### 4. Conclusion

In this paper, the good characteristics of multiresolution and time-frequency local analysis of discrete wavelet transform combining with image intrinsic algebraic properties of SVD, proposed a new digital watermarking scheme [5]. The watermark is embedded into the host image by LL, HL, LH and HH subbands, and can be successfully extracted from each subband watermarking images. Because LL subband representation is determined by the wavelet transform decomposition series of the largest scales under different resolutions of the optimal approximation of the original image, most of the energy of the image are concentrated in this. In these places the embedded watermark is not easy to be lost, but LL changed easy to affect the quality of the image, So if the watermark is embedded into the host image subband LL, can distort the host image to bring visual results, Which means that the feature of digital

watermark invisibility is reduced greatly [5]. However, we can be known from Table 1, it contains a variety of common geometric attacks for attack is still robust. If the watermark information is embedded into the other three subbands, even by the common attacks, they still has certain robustness and invisibility.

To sum up, the method of geometric attacks and other common attacks is robust. Compared with the watermarking algorithm directly using the SVD decomposition, more robust.

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