

## Selective Colligation and Selective Scrambling for Privacy Preservation in Data Mining

Ishwarya M.V<sup>1</sup>, K.Ramesh Kumar<sup>2</sup>

<sup>1</sup>Hindusthan Institute of Technology and Science, Padur

<sup>1</sup>CSE Dept, Sri SaiRam Engineering College Tambaram, Chennai, TamilNadu, India

<sup>2</sup>Department of Information Technology, Hindusthan Institute of Technology and Science, Padur

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### ABSTRACT

The work is to enhance the time efficiency in retrieving the data from enormous bank database. The major drawback in retrieving data from large databases is time delay. This time hindrance is owed as the already existing method (SVM), Abstract Data Type (ADT) tree pursues some elongated Sequential steps. These techniques takes additional size and with a reduction of speed in training and testing. Another major negative aspect of these techniques is its Algorithmic complexity. The classification algorithms have five categories. They are ID3, k-nearest neighbour, Decision tree, ANN, and Naïve Bayes algorithm. To triumph over the drawbacks in SVM techniques, we worn a technique called Naïve Bayes Classification (NBC) Algorithm that works in parallel manner rather than sequential manner. For further enhancement we commenced a Naïve Bayes updatable algorithm which is the advanced version of Naïve Bayes classification algorithm. Thus the proposed technique Naïve bayes algorithm ensures that miner can mine more efficiently from the enormous database.

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### Corresponding Author:

Ishwarya M.V,

Hindusthan Institute of Technology and Science, Padur,

CSE Dept, Sri SaiRam Engineering College,

Tambaram, Chennai, TamilNadu, India

Email: ishwarya.cse@sairam.edu.in

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## 1. INTRODUCTION

In the existing system, it works in a chronological progression. It will ensure only one process at a time either comparison or classification and extraction or prediction. So it takes additional time to relay the regression. The foremost phase of Support Vector Machine algorithm is to classify the relevant data and irrelevant data from the unstructured massive database. Then, it compares the given query with the relevant data. After carrying out the comparison procedure then it tends to precede the extraction process. In the extraction progression, it retrieves the requested data which is given by the user. Subsequently, it proceeds to complete the prediction process by rating. It takes additional size and additional time to compute. As in the existing system the process would be in sequential order, leads to increase in time and increase in memory.

Yang et al.[1] expressed design mechanisms, when given a preference profile submitted by a user that search a person with matching profile in decentralized multi-hop mobile social networks. The mechanisms are privacy-preserving: no participants 'profile and the submitted preference profile are exposed. Goga et al.[2] explored the reliably match profiles in practical knowledge, across real-world social networks, by exploiting public attributes, publicly provide about themselves. It also defined a set of properties for profile attributes—Availability, Consistency, non-Impressionability, and Discriminability (ACID)—that are both necessary and sufficient to determine the reliability of a matching scheme. Sun et al. [3] composed area

based informal organization administrations (LBSNS) have been explored; this review constructs a model to analyze the security math, advantage structure, and sex contrasts.

Prakash et al. [4] implemented an approximation automated structure, called Filtered Wall (FW) and it filtered disposed of substance from OSN client substances. The goal is to utilize efficient classification procedure to stay away from overpowered by unsuccessful messages. In OSNs, content filtering can also be abused for a unique, more reactive. In [5] explained integration of Adaptive Weight Ranking Policy (AWRP) with intelligent classifiers (NB-AWRP-DA and J48-AWRP-DA) via dynamic aging factor to improve classifiers power of prediction. The methods are used to choose the best subset of features. In [6] introduced a new framework called Fuzzy based contextual recommendation system for classification of customer reviews. It extracts the information from the reviews based on the context given by users. In [7] studied to identify the best classifiers for class imbalanced health datasets through a cost-based comparison of classifier performance. The unequal misclassification costs were represented in a cost matrix, and cost-benefit.

Dhivakar et al [8] elaborated recent approaches which are involved in privacy preservation like a randomization, Anonymization, perturbation and distributed privacy preservation methods. Janbandhu et al [9] expressed privacy preserving in data mining of many techniques along with their advantages and disadvantages. It also discussed about present limitations and scope for future research in privacy preserving data mining. Patel et al [10] introduced a certain transformation approach to deal with the privacy during mining. This approach main objective is to provide more accuracy of specific data and preserving privacy of original data.

To overcome these limitations we will introduce an algorithm called Naïve Bayes classification algorithm. This algorithm does the above process in a parallel manner. Thus the proposed technique Naïve bayes algorithm ensures that miner can mine more efficiently from the enormous database. Naïve Bayes Classification algorithm is used to perk up the time efficiency. It has worked quite well in many intricate real-world circumstances. Naïve bayes classification algorithm characterizes a lot of learning algorithms. Naive Bayes is an keen fast learning classifier. Thus, it could be used for making predictions in real time. It is easy to build and predominantly positive for very bulky classy classification methods. Naïve Bayes classifiers in learning problems requires lot of constraints linear in lot of variables. Naïve Bayes is represented in terms of probabilities. These probabilities are collected to form a file. For a learned naivesbayes model these files were utilized. Finally naïve bayes algorithm is easy to implement and it works in more beneficial way. It is preferred to choose this naïve bayes algorithm rather than other classification algorithms. This method is popularly known as “punching bag” for smarter algorithms.

## 2. RESEARCH METHOD

In bank database management system, we are going to apply Naïve Bayes classification algorithm especially in loan sector. If the person applies for a particular loan in a bank, the bank management checks the previous history of the person. Whether the person paid the previous loan balance or not and whether the person is able to pay the current loan based on the property of the person. The customer should provide the proper reason for acquiring the loan and then they should satisfy the loan criteria and followed by this, the loan will be afforded. If we apply naïve bayes algorithm in bank database the prediction will be accurate. The major use of naïve bayes algorithm in database management system is to increase the time efficiency because the NBC algorithm follows parallel processing. We are going to implement a tool called weka to run arff format of the bank database. The output of our project shows the retrieval time, true positive and false positive rate. The major use of the algorithm is to increase the time efficiency and accurate prediction of loan sector in bank database using naïve bayes classification algorithm. Using naïve bayes algorithm we can reduce the time consumption in large sectors. Figure 1 show the system architecture with data processing step-wise.

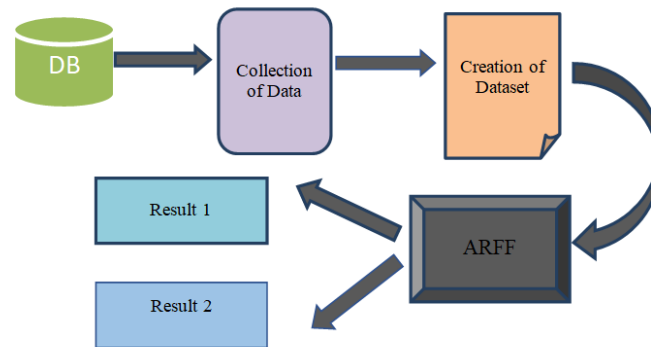


Figure 1. System Architecture Diagram

## 2.1. Proposed Technique

Let  $PT$  be the private table containing attributes  $A_1, \dots, A_n$  where  $A_1$  is the first attribute and  $A_n$  is the last attribute. Let  $A_i, \dots, A_j$  be the set of quasi identifiers of  $PT$  such that  $(A_i, \dots, A_j) \subseteq (A_1, \dots, A_n)$ . Let the total number of tuples in  $PT$  be denoted as  $r$ . Hence let  $t_1, \dots, t_r$  represent the tuples of  $PT$ . The algorithm is as follows:

- a. Select the quasi identifier with the highest number of unique values say  $A_m$  such that  $A_m \subseteq A_i, \dots, A_j$ .
- b. Perform selective Colligation on  $A_m$  as described in points 1 to 2.
  - 1) Let  $G_1, \dots, G_n$  be groups such that tuples in each group have same value of  $A_m$ . The tuples not in any group of  $G_1, \dots, G_n$  are generalized.
  - 2) For the tuples in  $G_1, \dots, G_n$  we consider the remaining quasi identifiers of  $A_i, \dots, A_j$ . For each group in  $G_1$  to  $G_n$  repeat step 2.2.1 For  $c$  in 1 to  $n$  in 2.2.1:
    - a) For each tuple in  $G_c$  repeat steps 2.3.1.1 to 2.3.1.2.

2.2.1.1. For a tuple ensure that it has at least one more tuple in the same group which should have all the quasi identifier values  $(A_i, \dots, A_j)$  same as it. If so go to step 2.2.1. Else go to step 2.2.1.2.

2.2.1.2. Generalize the tuple.

3. For each generalized tuple in  $PT$  repeat step 3.1.

3.1. Select tuples which have unique quasi identifier set  $A_i, \dots, A_j$ .

4. Slice  $PT$  such that each sliced table contains highly correlated values. Let the sliced tables of  $PT$  be  $B_1, \dots, B_k$ , such that  $k$  is the total number of sliced tables.

5. In the sliced tables select a table  $B_h$  in  $B_1, \dots, B_k$  such that it has at least one quasi identifier.

6. Perform selective shuffling on the selected table  $B_h$ . This is done by shuffling the tuples selected in step 3.

## 2.2 Selective Colligation

Based on the above algorithm we perform selective Colligation to our table to show how it works. The selected quasi identifier (say in our table age) to generalize we perform selective Colligation. Firstly we try to identify the tuples that have the same age value. In the following table the same colored tuples have same age value.

Now the tuples in black color are unique tuples, each having unique age values. So, such tuples cannot be evicted from Colligation. Considering grouped tuples we first check their remaining quasi identifiers (sex, Bill Amount, Address). As per the proposed algorithm in a given group (same color) for every Tuple in a group ensure that it has at least one more tuple in the same group which should have all the quasi identifier values same as it. For example considering red group tuples we can see  $sXX$  that the tuples  $ZZZ$  and  $VVV$  have same quasi identifier values (23, M, 16000, ZZ) and the tuples  $UUU$  and  $WWW$  have same quasi identifier values (23, F, 20000, TT), so we  $nXXd$  not generalize it as it can't be identified because of its commonness in all quasi identifier values with at least one more tuple. Considering the yellow group tuples, tuples  $XXX$  and  $QQQ$  have same quasi identifier values (27, F, 26000, XX), which  $nXXd$  not be generalized but the tuple  $ZZZ$  having different quasi identifier values (27, M, 31000, ZZ) from  $XXX$  and  $QQQ$ ,  $nXXd$  to be generalized. Considering the  $grXXn$  group tuples since both of them have different values for the quasi identifier "Address" we generalize them. Table 1 expresses the selective colligation for patient.

Table 1: Sample Patient Dataset for Selective Colligation

Name	Age	Sex	Bill Amount	No of check ups	Address	Criticality rate of Disease(Out of 10)
ZZZ	23	M	16000	2	ZZ	7
YYY	35	M	20000	2	YY	5
XXX	27	F	26000	2	XX	9
WWW	31	M	20000	2	YY	6
ZZZ	27	M	31000	2	ZZ	10
VVV	23	M	16000	1	ZZ	8
XXX	30	M	20000	1	YY	8
UUU	23	F	20000	1	TT	7
TTT	35	M	20000	3	YY	7
QQQ	27	F	26000	2	XX	9
WWW	23	F	20000	3	TT	7
RRR	29	M	35000	1	ZZ	8
SSS	33	M	31000	2	ZZ	8

Table 2: Sample Patient Dataset for Colligation

Name	Age	Sex	Bill Amount	No of check ups	Address	Criticality rate of Disease(Out of 10)
ZZZ	23	M	16000	2	ZZ	7
YYY	30-40	M	20000	2	YY	5
XXX	27	F	26000	2	XX	9
WWW	30-40	M	20000	2	YY	6
ZZZ	20-30	M	31000	2	ZZ	10
VVV	23	M	16000	1	ZZ	8
XXX	30-40	M	20000	1	YY	8
UUU	23	F	20000	1	TT	7
TTT	30-40	M	20000	3	YY	7
QQQ	27	F	26000	2	XX	9
WWW	23	F	20000	3	TT	7
RRR	20-30	M	35000	1	ZZ	8
SSS	30-40	M	31000	2	ZZ	8

2.3 Scrambling and Selective Colligation

In the above Table 2 after performing selective Colligation, we can see that some generalized tuples still have unique quasi identifier set which is a threat to privacy. For example tuples like ZZZ (yellow group) and RRR both have age in the range 20-30, but they differ in the quasi identifier Bill Amount which makes them unique and hence identifiable. Similarly SSS also differs in both Bill Amount and location with the similar ranged tuples YYY and WWW. So before slicing we select such tuples as per the algorithm as in table 3. After selection we slice the table using one of the existing slicing algorithms that has the best time efficiency and it shown in table 4. In the sliced tables we select any table as per our wish (with the constraint that it should have at least one quasi identifier) and shuffle the tuples that we selected before slicing process. By doing selective shuffling we have eliminated the possibility of privacy breach to certain records that the possibility of being identified (eg records like SSS, RRR) even after the Colligation process. Moreover selective Colligation consumes less time as compared to full Colligation as no existing shuffling algorithm can guarantee a time efficiency of O(1) and hence the time efficiency of shuffling process depends on input size. Table 3 explains the tuples to be shuffled after applying proposed algorithm.

Table 3: Selection of tuples to be shuffled.

Name	Age	Sex	Bill Amount	No of check ups	Address	Criticality rate of Disease(Out of 10)
ZZZ	23	M	16000	2	ZZ	7
YYY	30-40	M	20000	2	YY	5
XXX	27	F	26000	2	XX	9
WWW	30-40	M	20000	2	YY	6
*ZZZ	20-30	M	31000	2	ZZ	10
VVV	23	M	16000	1	ZZ	8
XXX	30-40	M	20000	1	YY	8
UUU	23	F	20000	1	TT	7
TTT	30-40	M	20000	3	YY	7
QQQ	27	F	26000	2	XX	9
WWW	23	F	20000	3	TT	7
*RRR	20-30	M	35000	1	ZZ	8
*SSS	30-40	M	31000	2	ZZ	8

Tuples with asterisk are selected.

Table 4 explained the sliced method for patient dataset for age, sex, biling details with Disease. The privacy preservation technique can be applied for selected arttributes of dataset. Table 5 explores the suffling process of selected credential arttributes.

Table 4: Sliced Tables for Patient Dataset

{Age,Sex,Bill Amount}	{No of check ups,Address,Criticality rate of Disease(out of 10)}
{23 ,M,16000}	{2,ZZ,7}
{30-40,M,20000}	{2,YY,5}
{27,F,26000}	{2,XX,9}
{30-40,M,20000}	{2,YY,6}
*{20-30,M,31000}	{2,ZZ,10}
{23,M,16000}	{1,ZZ,8}
{30-40,M,20000}	{1,YY,8}
{23,F,20000}	{1,TT,7}
{30-40,M,20000}	{3,YY,7}
{27,F,26000}	{2,XX,9}
{23,F,20000}	{3,TT,7}
*{20-30,M,35000}	{1,ZZ,8}
*{30-40,M,31000}	{2,ZZ,8}

Table 5: After Selective Shuffling

{Age,Sex,Bill Amount}	{No of check ups,Address,Criticality rate of Disease(out of 10)}
{23 ,M,16000}	{2,ZZ,7}
{30-40,M,20000}	{2,YY,5}
{27,F,26000}	{2,XX,9}
{30-40,M,20000}	{2,YY,6}
*{20-30,M,31000}	{2,ZZ,8}
{23,M,16000}	{1,ZZ,8}
{30-40,M,20000}	{1,YY,8}
{23,F,20000}	{1,TT,7}
{30-40,M,20000}	{3,YY,7}
{27,F,26000}	{2,XX,9}
{23,F,20000}	{3,TT,7}
*{20-30,M,35000}	{2,ZZ,10}
*{30-40,M,31000}	{1,ZZ,8}

**2.4 Enhancing efficiency in data mining using classification algorithm:**

**2.4.1. Data collection:**

Data collection is a means for gathering facts, statistics and details from different sources. In this stage, data set consists of large number of files 1000 data from distributed data out of which 100 are from particular instances. This hosts information about different types of loans and their criteria information. The related data are collected based on various surveys, records, feedbacks, customer information, and loan details in different branches of a bank details in Figure 2.

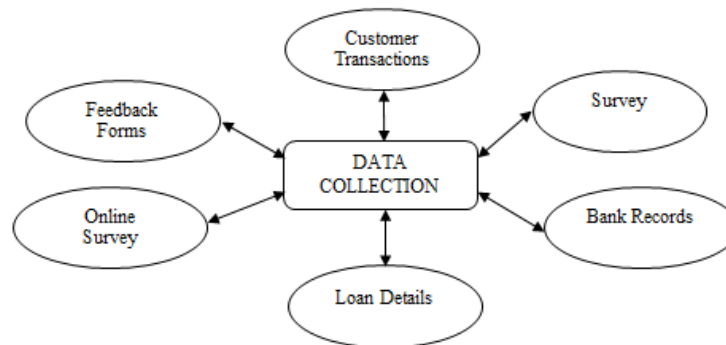


Figure 2. Data Collection

**2.4.2 Dataset creation:**

The data set preprocessing steps are explained details in Figure 3.



Figure 3. Dataset Creation

**2.4.3. Feature extraction**

The feature extraction method is applied to extract the featurte from preprocessed dataset which details are explained Figure 4.Hence; the proposed classifier will predict the dataset for visualizations.

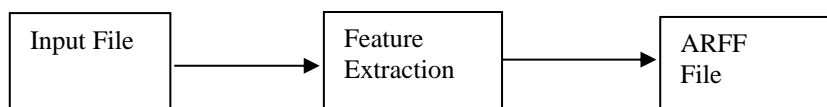


Figure 4. Feature Extraction

**2.4.4. Support vector machine:**

After the featurte extraction, Support vector machine process the prediction process to visulaize data with privacy. The SVM predict the privacy preserved data based on slected attributes that process details are explained in Figure 5.

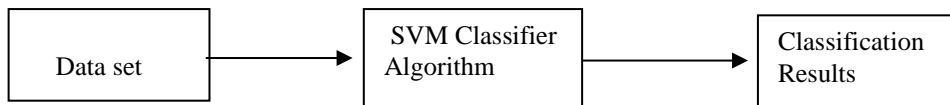


Figure 5. Support Vector Machine

**2.4.5. Naive bayes classifier:**

We use Naïve Bayes Classification algorithm to perk up the time efficiency. It has worked quite well in many intricate real-world circumstances. Naive Bayes is a keen fast learning classifier. Thus, it could be used for making predictions in real time that detail shows in Figure 6. It is easy to build and predominantly positive for very bulky datasets and it is known to surpass even exceedingly classy classification methods.

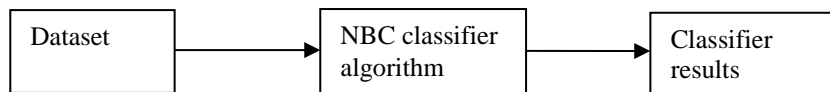


Figure 6. Naïve Bayes Classifier

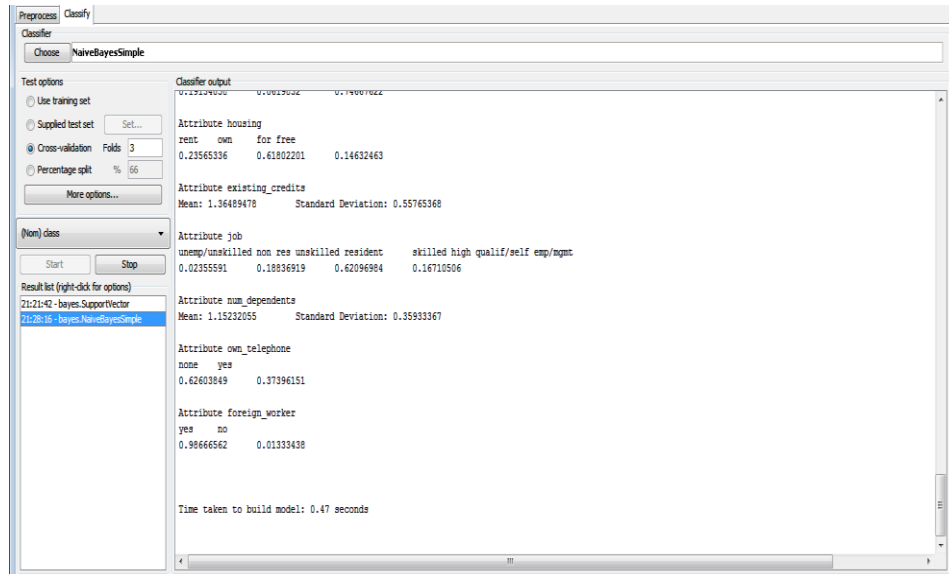


Figure 7. Predicted Result of Naïve Bayes Classifier

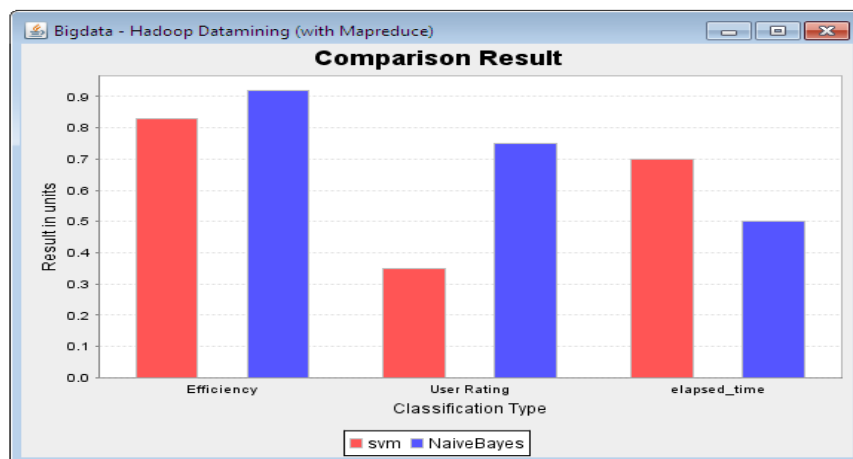


Figure 8. Comparative Result of NB(Naïve Bayes) & SVM Support Vector Machine)

Figure 7 shows Naïve Bayes Classification techniques result efficiency, includes CPU processing time, retrieval time, computation time. Naïve bayes algorithm ensures that miner can secure mine more efficiently from the enormous database. Hence, Figure 8 depicts the proposed Naïve Bayes Classification techniques best result compare the other techniques.

### 3. Conclusion

By Naïve Bayes Classification algorithm, the whole time which includes CPU processing time, retrieval time, computation time will be reduced. Because of the parallel processing, the speed of retrieving data from large datasets or enormous database is increased. Naïve Bayes Algorithm will also predict more accurately. The prediction will base on the criteria given by the management system. It is very simple representation and doesn't allow for rich hypotheses. It needs a very small amount of training data. For further enhancement we commenced a Naïve Bayes updatable algorithm which is the advanced version of Naïve Bayes classification algorithm. Thus the proposed technique Naïve bayes algorithm ensures that miner can mine more efficiently from the enormous database. Finally naïve bayes algorithm is easy to implement and it works in more beneficial way. It is preferred to choose this naïve bayes algorithm rather than other classification algorithms. This method is popularly known as "punching bag" for smarter algorithms.

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